

Goals for the day!

1. Tell a traditional joke to get some practice enjoying humor & thinking about delivery.
2. Use A & N's Story Generator® tool to discover new personal stories.
3. Learn (or relearn) the value of gathering quick feedback to help develop your story.
4. Learn how to use listener feedback to identify the Universal theme and possible landmarks in your story.
5. Learn some techniques to add humor to your stories.
6. Participants will have fun.

Norm tells a few examples of humorous stories.

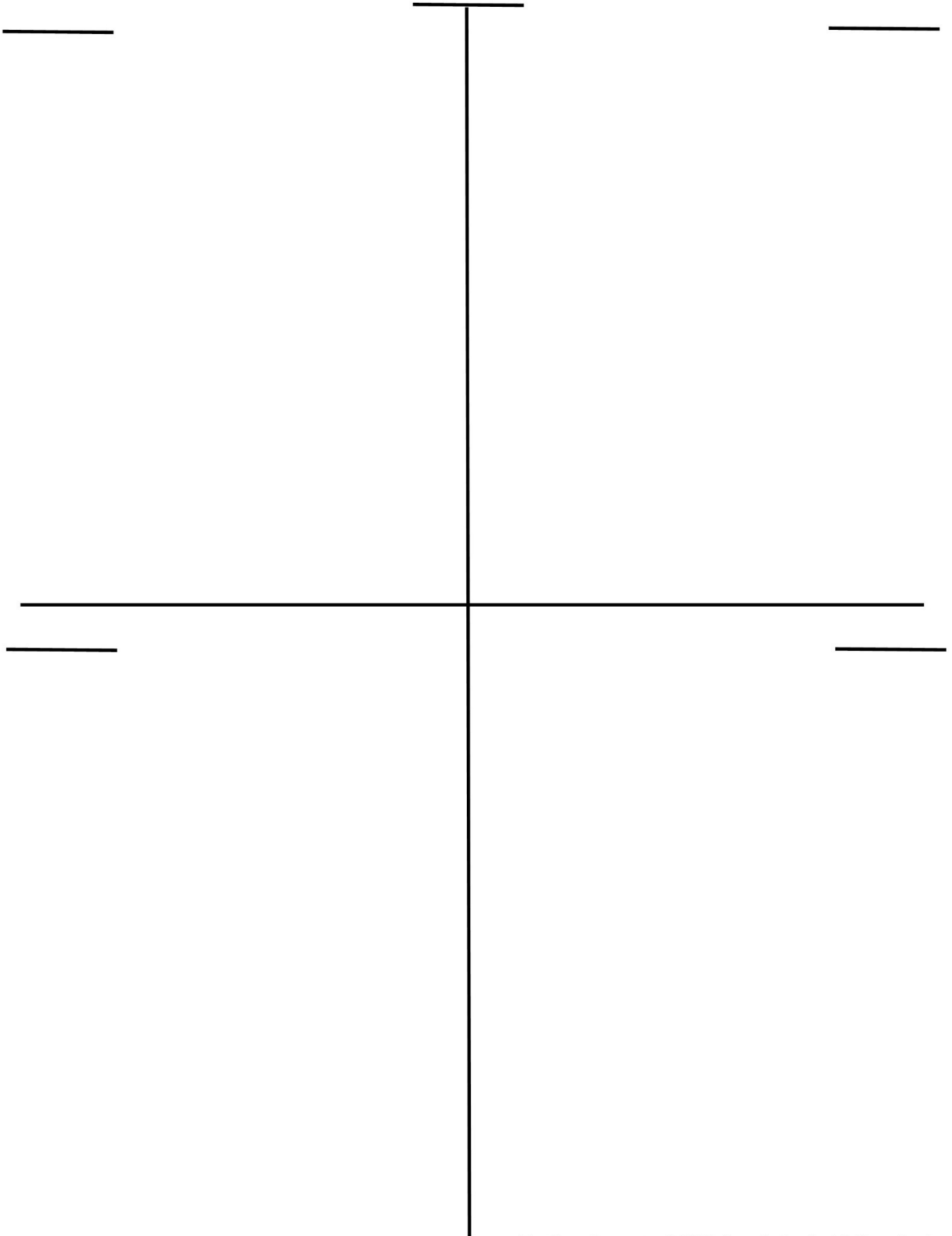
Debrief on how Norm delivered the jokes.

Select a Joke from the selection given. You are going to work on how to deliver a joke.

Before you tell, make notes on what words you want to emphasize, how fast you want to talk, any pauses, and getting the punch line right when telling the joke.

- Find 2 persons to partner with as a joke group (3 person groups). You will tell in alphabetical order by first name. You have one minute to tell the joke and listeners will get 30 seconds to comment on the person's delivery (not the joke itself.) We will do this twice.

Notes:



- Now you have written down ideas for stories, or Story Kernels, in the Story Generator. Look at your sheet and select 2 Kernels you could tell to another person in 2 minutes.
- You will give your partner the names of the categories. They will pick which one you tell.
- Now find your partners. Zoom participants will be randomly selected. Live will stop video and find at least one friend to tell to by phone, Zoom, or maybe a neighbor.
- The one with the longest name goes first.
- Listeners will tell the storyteller *what they could relate to in the story*. They have will have one minute each to respond.

Notes:

When you come back from lunch, you'll learn some techniques to add humor to the story. This doesn't mean the story will end up being funny.

11:40

LUNCH

Ways of Adding Humor to Your Story

Norm tells a story that is not funny then tells a bit of the revised story with humor in the story.

Notes:

12 Techniques to Add Humor to any Story.

(Will they all work for you every time? NO!)

1. Don't be LITERAL-
2. Be energetic-
3. Don't list facts-
4. Don't mince words; make absolute declarations-
5. Exaggeration/Overreact-
6. Dialogue-
7. Misdirection-
8. Make big reactions to things-
9. Add Labels-
10. Mix the past with the present-
11. Create contrasts-
12. Use colorful words; some words are more interesting than others. (See next page.)

1:05 Explain NOW- at 10 minutes PLUS 10 minutes to think and work on adding a technique to make your story more lighthearted or funny. This time you will get 4 to 5 minutes each to tell. You may not get to finish your story. (They tend to grow.)

1:10 BREAK

Aloof	Fuddy-duddy	Prattle
Badger	Futz (waste time)	Prickly
Ballyhoo	Gibberish	Pronto
Bamboozle	Gnarly	Quack
Banana	Gobbledygook	Ragamuffin
Bodacious	Grungy	Ramshackle
Boggle	Gumption	Ritz
Bonanza	Highfalutin	Scalawag
Boomerang	Hodgepodge	Schmooze
Brouhaha	Hogwash	Scooch
Bumbershoot	Hoodwink	Scuttlebutt
Cantankerous	Hullabaloo	Shenanigans
Cattywampus	Icky	Skedaddle
Cattywampus	Jeepers	Skulk
Cha-ching	Jiggle	Snicker
Chatter	Jocularity	Spigot
Cheesy	Kibitzing	Squeegee
Chit-chat	Kooky	Squirt
Confabulation	Lickety-split	Strut
Crock	Lollygag	Stumblebum
Crunch(y)	Loot	Surly
Dangle	Malarkey	Swagger
Dingus	Mangy	Swanky
Dollop	Mealymouthed	Swashbuckler
Doohickey	Mollycoddle	Teeter-totter
Doozy	Mustache	Teetotaler
Eek	Namby-pamby	Tu-tu
Elbow	Nincompoop	Whippersnapper
Fantabulous	Noodle	Whirligig
Festooned	Peep	Whiskers
Fiddlesticks	Peepers	Will-do
Filbert	Persnickety	Willy-nilly
Flabbergast	Piffle	Wink
Flibbertigibbet	Pilfer	Wishy-washy
Flummoxed	Plushy	Wonky

1:30 RETURN to Workshop

1. Break into groups of 3, group up with new people.
 - a. Each person tells their 4-minute version of their new story, now with something humorous in it.
 - b. Listeners are just listening for humor techniques and enjoying the story.
 - c. Listeners have 1 minute each to give their observations.

2:20

1. Norm tries to answer questions.

2:30 END OF WORKSHOP

Additional materials you may find helpful:

Comic Insights: The Art of Stand-Up Comedy, by Franklyn Ajaye, 2002, Silman-James Press, Beverly Hills, CA.

You Can be Funny & Make People Laugh, by Gregory Peart, M.Ed., 2019, Aurelius Books, Brighton, MI.

Screenplay; The Foundations of Screenwriting, By Syd Field, 1994, Dell Publishing, New York, New York.

52 Story Jokes; Anyone Can Tell, by Anne Rutherford & Norm Brecke, 2018, Sellwood Press, Portland, OR

52 Animal Story Jokes; Anyone Can Tell, by Anne Rutherford & Norm Brecke, 2020, Sellwood Press, Portland, OR

Watch 52 Story Jokes told by Anne & Norm on YouTube:

https://www.youtube.com/playlist?list=PLTJCpaBhVI_WD4o59soEUE4sfFg_y0rQO

Watch 52 Animal Jokes told by Anne & Norm on YouTube:

https://www.youtube.com/playlist?list=PLTJCpaBhVI_W1N3eMeBR43YEPDrzy502K

Listen to funny people and ask yourself, “Why are they funny?”

Listen to my wife, Anne Rutherford tell stories.

In life, take a moment to look around yourself every day and think, “What is odd/funny in this situation?”